

Advanced SQL

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Views and indices

An expression that describes a table without creating it. A relation that is defined by a query over other relations.

Two kinds:

1. *Virtual*: not stored in the database; just a query for constructing the relation.
2. *Materialized*: actually constructed and stored.

```
CREATE VIEW name AS query;
```

The view `CanDrink` is the set of drinker-beer pairs such that the drinker frequents at least one bar that serves the beer.

```
CREATE VIEW CanDrink AS
SELECT drinker, beer
FROM Frequents, Sells
WHERE Frequents.bar = Sells.bar;
```

Querying Views: Treat the view as if it was a materialized relation

```
SELECT beer FROM CanDrink WHERE drinker = 'Sally'
```

An index is a data structure used to speed access to tuples of a relation, given values of one or more attributes

```
CREATE INDEX BeerInd ON Beers(manufacturer);
```

```
CREATE INDEX SellInd ON Sells(bar, beer);
```

- *Pros*: The existence of an index on an attribute may speed up the execution of those queries which uses that attribute
- *Con*: An index slows down all modifications (insertions, deletions, and updates) on its relation because the index must be modified too.

Transactions in SQL

A database transaction comprises a unit of work performed within a database management system against a database.

“all-or-nothing” proposition:

each work-unit performed in a database must either complete in its entirety or have no effect whatsoever.

1. To provide consistency after recovery and system failures
2. To provide isolation between programs accessing a database concurrently

- **Atomicity:** A transaction is an atomic unit of processing; it is either performed in its entirety or not performed at all.
- **Consistency:** A transaction is consistency preserving if its complete execution take the database from one consistent state to another.
- **Isolation:** A transaction should appear as though it is being executed in isolation from other transactions. That is, the execution of a transaction should not be interfered with by any other transaction execution concurrently.
- **Durability:** The changes applied to the database by a committed transaction must persist in the database. These changes must not be lost because of any failure.

1. Pessimistic concurrency control (Locking)
2. Optimistic concurrency control (Multiversioning)

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	Read	Write
Read	S	X
Write	X	X

Compatibility of locks

- The SQL statement COMMIT causes a transaction to complete.
 - ▶ Its database modifications are now permanent in the database.

- The SQL statement ROLLBACK also causes the transaction to end, but by aborting.
 - ▶ No effects on the database.

SQL defines four *isolation levels*: choices about what interactions are allowed by transactions that execute concurrently.

SET TRANSACTION ISOLATION LEVEL X

where X is

- SERIALIZABLE
- REPEATABLE READ
- READ COMMITTED
- READ UNCOMMITTED

Only serializable level achieves complete ACID transactions.

Use a transactional storage engine: *InnoDB*

SET autocommit = 0

START TRANSACTION

...

sql statements

...

COMMIT or ROLLBACK

Triggers

Trigger is a block of procedural code which is stored in the database and runs automatically on triggering events.

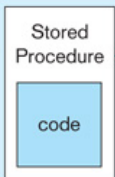
Routines are stored blocks of code that need to be called to operate

Triggers vs. routines

ROUTINE:

Call
Procedure_name
(parameter_value:)

Explicit execution

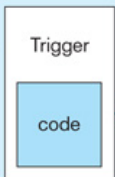


returns value
or performs
routine

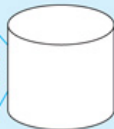
TRIGGER:

Insert
Update
Delete

Implicit execution



performs
trigger action



Database

- **Event** : typically a type of database modification, e.g., “*insert on Sells*”
- **Condition**: Any SQL boolean-valued expression.
- **Action**: Any SQL statements.

```
CREATE TRIGGER trigger_name  
  {BEFORE | AFTER | INSTEAD OF} {INSERT | DELETE | UPDATE} ON  
  table_name  
  [FOR EACH {ROW | STATEMENT}] [WHEN (search condition)]  
  <triggered SQL statement here>;
```

```
CREATE TRIGGER BeerTrig  
AFTER INSERT ON Sells REFERENCING NEW ROW AS NewTuple  
FOR EACH ROW  
WHEN (NewTuple.beer NOT IN (SELECT name FROM Beers))  
INSERT INTO Beers(name) VALUES(NewTuple.beer);
```

```
CREATE TRIGGER PriceTrig AFTER UPDATE OF price ON Sells  
REFERENCING OLD ROW AS ooo NEW ROW AS nnn  
FOR EACH ROW  
WHEN(nnn.price > ooo.price + 1.00)  
INSERT INTO RipoffBars  
VALUES(nnn.bar);
```